<u>Parth Dabhi</u>

Aspiring Full Stack Web Developer

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Objective

I am a computer engineering student focused on becoming a full stack web developer. I enjoy building interactive and user-friendly websites, and I am constantly learning new technologies to improve my skills.

Education

SAL Engineering & Technical Institute

Ahmedabad, India

B.E. in Computer Engineering

Jun 2023 – Jun 2027 (Expected)

Relevant Courses: OOP (Java), DBMS, Data Structures and Algorithms

Minors in Data Science

Jan 2025 - Jun 2027 (Expected)

Skills

Programming Languages: C, Java, Python, JavaScript

Web Development: HTML, CSS, Node.js, Express.js, Tailwind CSS, Bootstrap

Databases: MySQL, Oracle

Tools & Software: Git, GitHub, VS Code, Jupyter Notebook, Google Colab

Data Science Libraries: NumPy, Pandas, Matplotlib, SciPy

Cloud & Deployment Tools: GitHub Pages, Cloudflare Pages, Render

Projects

YapTalk - Real-time Chat App

Live — GitHub

- Built a real-time chat application using Socket.io and vanilla JavaScript.
- Users can join chat and exchange messages in real time.
- Deployed the application on Render for seamless online access and live testing.
- Designed responsive layout for both desktop and mobile.

Simon Says Game

Live — GitHub

- Created a memory-based game with color buttons and sound effects.
- Implements increasing difficulty as user progresses.
- Designed responsive layout for both desktop and mobile.

Snake Game

Live — GitHub

- Classic snake game built using HTML, CSS, and JavaScript.
- Features grid movement and score tracking.
- Designed responsive layout for both desktop and mobile.

Personal Todo App

Live — GitHub

- Created a dynamic to-do list to add, delete, and mark tasks.
- Includes a drag-and-drop toggle feature to easily rearrange tasks for better organization and workflow.
- Designed with clean UI and responsive layout for usability.